

### 3<sup>rd</sup>/4<sup>th</sup> Grade Volleyball Rules 2024

- **Playing Time:** Every player must play an EQUAL amount of time (points). If there are less than 12 players, each player will play MORE THAN half of the points. It is never acceptable to have any player play all of the points. EQUAL time does not mean the same thing as AT LEAST HALF.
- **Dress Code:** Players must wear jerseys or T-Shirts provided for them. Athletic shorts, pants, or spandex are required. NO JEANS OR JEAN SHORTS CAN BE WORN. Knee pads are highly recommended, but not required to play.
- **Officials:** The game is controlled by the referees. Arguing with the referee is unacceptable and may result in the removal of a fan or coach.
- **Sides:** Prior to the start of the game, the Home team bench will be on the East side and the Away team will use the West side bench. Captains will meet with the referee for a coin toss. The home and away team will guess a number 1 through 10. This will determine the right to serve first. Teams will no longer change sides.
- **Positioning:** (6v6) 3 in front and 3 in back. At the moment of the serve, all players must stay in position until the ball is served. Once the ball is served, players are free to move around their side of the net.
- **Scoring:** Rally scoring will be used. The teams will play 3 games. Games will be played to 25. A team must win by 2 with a cap of 27.
- **Serving:** Players will have the choice to serve behind the 10ft "attack" line or the 5' line. Once a player consecutively serves the ball three times over the net, he/she must move back to the 5' line (red line) placed in front on the service line. The server will then have an opportunity to serve two more consecutively serves from the 5' line. A maximum of 5 consecutive points can be scored by one server, after 5 consecutive serves, it will be considered a "dead ball" and only the serving team must rotate. The serving team will maintain possession of the ball. The purpose of this is to allow more players a chance to play and serve. Referee's will maintain the serving count and make a hand signal to the server before every serve.
- **Substitution:** Substitutions will be done in fixed rotation. Coaches must maintain the rotation and will not be allowed to substitute for a random player unless player injury.
- **Time outs:** Each team will be allowed 1-30 second time outs per game. Time outs can only be called when the ball is dead.
- **Infractions:** The referees will be instructed to allow certain infractions such as minor double hits or pushing, sliding under the net, or accidental contact with the net. If the ability allows, the referees will adjust their calling or infractions accordingly. No blocking serves. Each team will have 3 consecutive hits to get the ball over the net. The ball may be played off the ceiling as long as it stays on that team's side of the net. No ball can be played off a wall. If a ball hits the ceiling on the other side of the net it will be considered "out." No line infractions will be called on serves, but the referee and coaches should encourage all servers to stay behind the serving lines.
- **Spiking:** There is no spiking allowed. This is defined as a player jumping and using one or two hands over their head in a downwards motion to hit the ball over the net. One handed serving is not considered "spiking."

- **PRE-GAME MEETING:** Coaches please meet with the referee prior to the game. This way you can discuss rules and any special considerations you have with your players. Remember the middle basketball hoop is considered “out” if the ball makes contact with any portion (black pipes, backboard, rim, net, etc). The referee will call the ball “out” and award one point to the team who did not commit the infraction.